

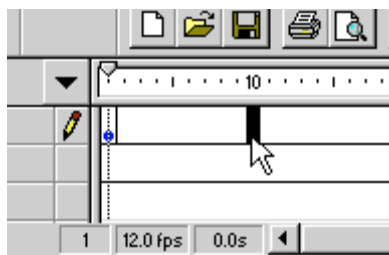
Morphing

This lesson can be done with an object also.

1 Ok lets begin, Start up Flash, Create a new Movie. Make the work area a comfortable size or just use the default setting its fine. To change the work size, Go to **Modify>Movie** then enter desired width and height and click OK. I used 200 wide by 100 high..



2 With the text tool **A**, Click in the work area and type out some word, Make it a nice size so its easy to work with. Now hold down **Ctrl-B (Mac: Command B)**, this breaks apart the object or text.



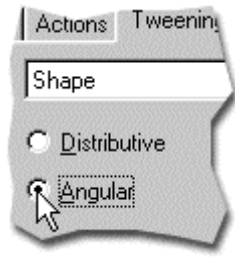
3 Right click on frame 10 and choose "Insert Key Frame". Press Delete to clear the text out of that Key frame.



4 Now make your self some new text or object to morph into on your new Key Frame. After you are done hold down **Ctrl-B (Mac: Command- B)** to break apart your new text/object.



5 Right click on frame 1 and choose "Properties". Go to the "Tweening Tab" and choose "Shape" from the pop down menu. Now dot "Angular". Click OK.



6 Rewind and play, it should look something like the left.