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Flash Tutorials
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Looping Movies

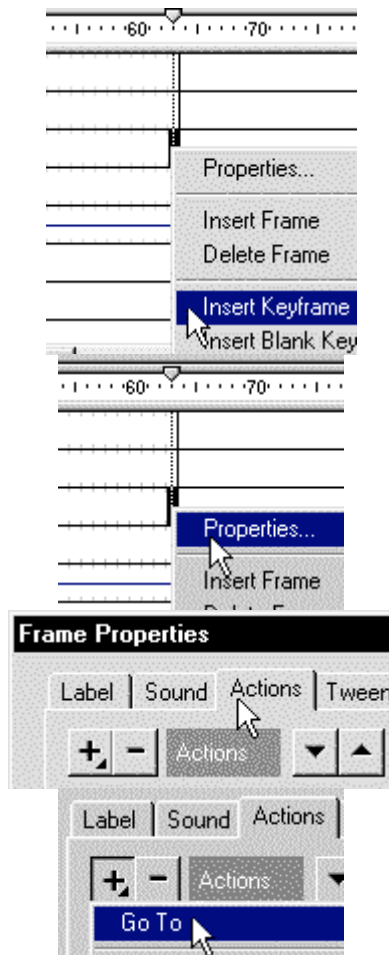
Load up any movie that plays a short animation or make a moving object from the Moving Objects tutorial on my site. Looping is fairly easy, it's done by using the Actions in Flash.

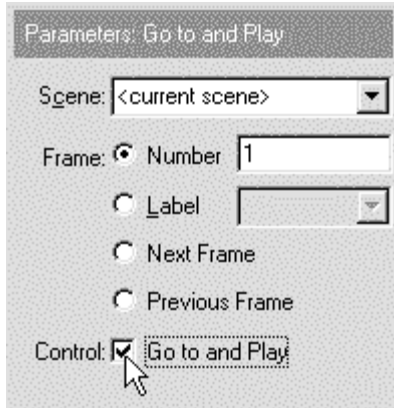
1 After you have a movie loaded. Right click on the last frame of the movie (Any layer will do) Then select "Insert Keyframe". We now told Flash what frame we would like to start the loop on, of course its going to be the last frame of the movie.

2 Right Click on the same last frame once more. This time choose "Properties".

3 Click on the Action Tab.

4 Now click on the "+" button because we are going to Add a command to this Action. Then choose "Go To" from the menu.





5 Now lets tell Flash where we want to go from the last frame. We want to just loop the scene, so then we tell it to go back to the first frame of the movie by dotting "Frame" and then entering number 1 right next to it (this should be there by default). Now check "Go to and play". Click OK, export the movie and play.

Here's a rotating square with this looping tutorial applied.